

**The Effect of Using Multimedia-Based Instructions**

**The Effect of Using Multimedia-Based Instructions  
upon University Students' Writing**

**By**

**Mohammed Sarhan Zeyghan**

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**Under the Supervision of**

**Prof. Hamdy Mohamed Shaheen**

**Professor of Linguistics**

**Former CEO - Specialized Program for English and Translation**

**Former Head of the Department of English**

**Faculty of Arts**

**Former Vice Dean for Postgraduate Studies, Research, and Cultural Relations**

**Faculty of Tourism and Hotels Mansoura University**

**Abstract**

It is a qualitative study and examines the impact of multimedia-based instructional technique on writing and engagement of higher education students. Based on the cognitive load theory and dual coding theory, the study will adopt the literatures existing to explore the ways through which audio-visual learning environment can be used in the learning of writing in an academic setting. As becomes apparent from the analysis, writing, motivation, and learning outcomes are much better when using the multimedia instruction as opposed to the traditional imposition of learning in written form. From most amazing findings, we can confirm that the deliberate multimedia interventions can reduce the amount of cognitive load and play a role in how more detailed the writing processes are. However, this works well as per the quality of implementation, technological infrastructural and preference of individuals. Nonetheless, this paper offers theory and practical recommendations to instructors that take into account the

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implementation of multimedia technologies within writing  
classes in higher educational institutions.  
literacy, higher education, educational technology

## **Chapter 1: Introduction**

### **1.1 Background of the Study**

It is indeed undeniable that the terrain of higher education has shifted significantly with the advent of the digital age where multimedia technologies have come in handy considerably in ensuring that learning activities in higher learning institutions transcend across various fields of study. The classical ways to introduce the university students to the basics of writing are not close anymore with the new tendencies and would hardly be suitable for the students and they are already taught in the multimedia factory space (Chen and Liu, 2024). Educational technology is also highly timely to resort to simply due to the fact that it can help improve the result of learning, motivation, interest and number of successful students, which implies that it is highly demanded related to some long-standing problems related to the teaching of academic writing.

Historically, in university classrooms the approach to teaching writing has been founded on text-intensive models of learning and teaching that all center on written commentary, models, and classroom lectures. However, the nature of academic writing which is multicultural and involves critical thinking, reasoning, synthesis of written materials, and rhetorical awareness requires pedagogical measures that will not only accommodate the diversity of the learners but also learning styles and ways of thinking. Multimedia i.e. use of audio, video, interactive graphics and digital platform has a possible to help and build scaffolding aspects and mentor students on their way to becoming academic writers in ways never experiences.

The principles of cognitive science that explain the processing information in human mind through several channels, is the basis

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of multimedia learning theoretical base. The basic premise behind multimedia learning is that the combination of words and pictures potentially leads to improved learning than that which occurs in either of the two mediums. The principle has quite an important implication to the pedagogy of writing in the context of a complex activity, e.g. the generation of a thesis, the analysis of evidence and strategy of persuasion and rhetoric, one can enjoy the multi-sensory presentation.

Among the current issues with the university writing teaching it is possible to mention lack of interest on part of students, various stages of student preparations and continuously increasing demands concerning the digital literacy that must be coupled with the old-fashioned academic writing knowledge. It has become more and more important the relevance of multimedia tools and the effective use of multimedia tools by the teachers themselves to all these multifaceted challenges.

### **1.2 Statement of the Problem**

It is obvious that the learning potential of the multimedia technology is well established yet, much is not clear about how the multimedia media can be used to inform the teaching and learning of writing at university levels. The educational technology infrastructure has been invested in by many institutions, which hasn't translated into better writing results and therefore shows that technology integration takes more than an adoption approach.

The lack of empirical data which have been developed to further the argument of whether multimedia based instruction is an effective approach to teaching academic writing skills to University students is the main problem that this paper aims to address. In spite of the fact that studies have demonstrated that multimedia is helpful in teaching and learning in any learning context, the same cannot be said in relation to writing instructions because it is very complex and is process based. Compared to the subjects, when the primary focus is being put on

the level of content mastering, writing progression assumes the mastering of the ability to synthesize the knowledge and develop the skills of critical and effective thinking and study of the further communication patterns.

Furthermore, any change in multimedia technologies supersedes educational research that produces the knowledge divide between the tools and the research-informed practices of the application. The impact of ChatGPT on writing has no empirical evidence whatsoever, and that's characteristic of how technical progress always precedes the real pedagogical question.

### **1.3 Research Questions**

The research questions that the study will respond to are as follows:

Primary Research Question: What is the impact of multimedia-based instruction on the performance of academic writing of university students as compared to text based traditional instructions?

Secondary Questions:

1. Which multimedia elements are most effective at helping in various stages of the writing process (planning, drafting, revising and editing)?
2. What is the difference that exists between the perceptions and engagement levels of students during multimedia and traditional writing instructions?
3. Which are the best theoretical frameworks that can be used to explain the cognitive processes through which multimedia influences the writing development?

### **1.4 Objectives and Significance of the Study**

The major aim of the study is to define the broad perception of the role of multimedia instruction to improve the teaching of writing at the university level. Particular targets are:

Looking at the evidence from the real world concerning the efficiency of multimedia in instructional writing

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Surveying theoretical models of conceptualizing the cognitive basis of multimedia learning

Defining ideal practices towards adopting multimedia-based writing curriculum

Making recommendations on educators and establishments, which aim to use multimedia technologies

This study is important in many ways. Theoretically, it is useful to expand a body of knowledge on the relationship of the principles of cognitive science and their practice in education. The studies help to fill the gap in multimedia Learning theory because they deal specifically with a complex cognitive process involving several processing systems in the act of writing.

In practice, the work can be useful to the administration of the writing program, to individual instructors, and those working in educational technology. There is also a need to build on evidence-based advice as higher educational institutions pursue the further investments in the digital learning infrastructure to help move beyond making maximum returns on the educational investments without increasing student performance.

### **1.5 Scope and Limitations**

The study population of interest is not K-12 level education or the application of academic or creative writing, but rather university students and academic writing situations. The work is a synthesis of existing literature but it relates to the reality that multimedia is a powerful instrument as far as it is anchored in a plethora of local contexts including institutional financing, educational community as well as quality of application or implementation.

The primary limitations include a rapid emergence of the multimedia technology that may render concrete technical solutions obsolete and the fact that it is not possible to identify multimedia effects and other pedagogical variables in learning research studies. Besides that, the issue of cultural and lingual factors that affect the effectiveness of multimedia has not been

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adequately explored in the literature available and this may form  
the basis of a research in future.

## **Chapter 2: Literature Review and Theoretical Framework**

### **2.1 Writing Instruction in Higher Education**

University writing teaching has changed over the last several decades and writing teaching is no longer a product oriented one, but a process oriented one in which writing teaching is viewed as a complex process of thought and communication. The central focus in the contemporary instruction of writing has been to enable the student to discover through critical thinking, rhetorical awareness and the ability to manipulate conventions of a discipline, and establish voice and point of view that is authentic. The most widespread and conventional means of imparting the knowledge of writing are the lecture-like presentations of the rules of writing, the delegating assigned written words to the students, to the students through peer reading and student/instructor conferencing. Though this has proven to be effective with many students, it is not likely to be effective in addressing the other learning styles, or will it be appealing to the multi-sensory students learning needs.

There is a complex picture of issues that modern teaching of writing is confronted with. Students come to universities with one of the most diverse levels of preparation, with some highly competent and some who need a serious developmental help in the writing area. The growing diversity of student bodies also implies that the professors should be able to satisfy the needs of different cultural backgrounds, languages, and learning experiences. The traditional methods of teaching might not be sufficient to cover this difference in needs despite being a primary aspect of teaching.

Moreover, the digital era has completely transformed how a human being interrelates with written culture. The students are

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accustomed to multimedia based environments in which an information content is delivered through the exploitation of several channels at the same time. Such a tendency in communication behavior indicates that the realm of teaching writing needs to be transformed and adjusted to become attractive to the new generation of learners.

## **2.2 Multimedia Technology in Education**

Multimedia instruction is an effective use of various types of media to convey an education-based agenda that incorporates use of various types of media, including, text, audio, video, graphics, animation, and interactive functions. The 21st century has accelerated the level of interconnectivity and automation that have escalated the pressure on successful multimedia approaches to learning. The approach also recognises that various learners receive the information through various channels of the senses and that well designed multimedia presentations can enhance understanding as well as memorisation.

The advancement in computing skill, internet access and program development has stimulated the multimedia education technology. During the early days multimedia applications were limited by the hardware capability and a lot of technical knowledge was required to create and bring the application into reality. The multimedia of the modern era is becoming more approachable and familiar and thus can be used in educational contexts in a large-scale fashion.

Similar to research done numerous times before, multimedia instruction has been established to exist with the possibility of adding to commonly practiced pedagogical activities of high levels of student attention, improved comprehension of challenging concepts, and improved recall of the acquired materials. The 21 st century educational reform involving high technology, media and multimedia computer information was a successful venture. However, these benefits cannot be automatic in the sense that they demand considered organizational design in

consideration of other principles of cognitive processing and other learning characteristics.

### **2.3 Multimedia-Based Writing Instruction**

The adoption of multimedia technology in the instruction of writing represents a natural extension of process-oriented theories. The interactive multimedia can bring the dynamism of scaffolding the complex writing activities, instantaneous feedback, the pictorial explanation of the rhetorical concepts, as well as the possibilities of the learning together that is not limited by the classroom walls.

Video instructions are writing education tools that have become very powerful. Instructional videos can also demonstrate in real-time what the typical writing process looks like and how senior writers can manage more complex writing tasks such as the development of theses, evidence integration, and revision strategies. The given approach removes one of the most important limitations of traditional teaching writing: it is extremely difficult to teach students about the processes which they cannot visualize in their mind.

Other applications of multimodal in writing situations include digital stories, and multimodal composition. The approaches acknowledge the dynamism that prevails in the modern communication that is majorly characterized by the use of more than one media in addition to the fact that the students have to accomplish skills of one way or the other of expression. Digital multimodal second language writing is identified to be particularly promising in reaching out to a wide range of student audiences, as well as in developing digital literacy and the type of writing we have long presumed students should be capable of.

The AI technologies transform the language learning activity by giving the student feedback, help and guidance that will ultimately lead to an efficient and effective process of learning. It is an innovative technological development in the process of teaching multimedia writing to the extent that artificial



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intelligence can provide the individual support and feedback according to the needs of the specific student.

## **2.4 Empirical Studies on Multimedia and Writing**

In this regard, the effectiveness of multimedia training in the context of learning writing skills were started to be revealed in some recent empirical researches. Offering students the chance to embrace learning and personalized and timely evaluation are some of the helpful assistance tools to the writing of the students within the learning framework. These findings suggest that the capacity of multimedia as a means of giving individualised instant feedback could be of particular benefit in writing development.

These quantitative researches have been predisposed to discover that multimedia effects on positively writing performance, but the degree of effects are usually diffused on different lines in response to implementation factors and outcomes measurements. In research writing quality is often measured by using rubric thinking, which assesses such qualities as content development, organisation, use of language and mechanics. The results show that the users of multimedia instruction can be correlated with a higher possibility to show the performances in various aspects of writing quality.

Qualitative research has helped to provide some insight on the experience that the students have had with multimedia writing instructions. Studies will always reflect greater participation and involvement when the multimedia aspects of the writing programs are considered. Among all things that are the most valued among students, it is the fact that they can repeat what has been learned and shared in the process of learning and be able to understand the material is required at the necessary level and receive feedback after each work.

Mixed-method studies have been the most productive in terms of implications of multimedia in the development of writing. It is a type of research design that integrates performance outcomes in

quantitative research and qualitative research on student experience to enable the researches to view the big picture concerning the impact of multimedia instructions on the quality of learning and learner engagement.

## **2.5 Theoretical Framework**

### **2.5.1 Cognitive Load Theory**

The explanation of the way, in which multimedia instructions could enhance the efficiency of learning can be tracked down to the very idea of Cognitive Load Theory that John Sweller proposed. This is founded on human cognitive architecture theories, whereby the Cognitive Load Theory attempts to form associative connections with the principles of the instruction design. This theory presents teaching principles that are based on the assumptions of long term memory and working memory as pertains to the human cognitive architecture.

The theory distinguishes between three distinct types of cognitive load, that is, intrinsic load (associated with the complexity of the learning material), extraneous load (inflicted by the poorly designed instruction), and germane load (inflicted on the processing and building of the schematic knowledge). Reducing extraneous load, and maximizing intrinsic and germane load are both aims of effective multimedia instruction.

To propose that to prevent overloading of one processing system, multimedia may be employed in such a way that information information may be presented across more than one channel in order to reduce extraneous load is the cognitive load theory of writing. Examples include a visual presentation of results and outline of the essay with sound, so that the cognitive processing would be shared between (or divided into) audio and visual channels, and thereby more complex instructions would be easier to learn.

### **2.5.2 Dual Coding Theory**

According to Allan Paivio, the Dual Coding Theory proposes that the human thoughts are received through two distinct systems, yet, interrelated, that is, verbal/linguistic information processing and visual/spatial information processing. The theory obviously supports the application of multimedia instruction on the grounds that multimedia presentation of information can support processing of materials in a superior way than when using a single channel delivery.

Situations that multimedia learning by using text based information in combination with visual information (the use of graphic organizers or concept maps or video instructions) can help in the learning process were explained in writing using the dual coding theory. By including the verbal and visual channels of exposure to the students in exposing them to the concept about writing, it allows the students to acquire, to a certain degree, enriched enhanced mental representations that allow them to learn and transfer the concept in succeeding.

The theory further believes that multimedia instruction can provide relief to students with a different learning style. We have oral oriented learners and we have image oriented learners. The multimedia approaches can handle the diversity and involve both of the systems and that will provide all of the students different pathways to reach the information about the same.

### **2.5.3 Social Cognitive Theory**

The social cognitive theory of Albert Bandura is a theory that emphasizes observational learning and self-efficacy when it comes to education. Of particular interest to multimedia writing teaching is the framework which expounds how the complex skills can be imparted to students through modeling of behaviors performed by the students.

The collaboration of video in teaching writing so as to cope up with advanced writing is pertinent to the theory of social

cognition by virtue of the fact that it provides the students the privilege of viewing the way professional writers proceed with the writing process. Or in another manner, as the students will see how the lay writers play tricks after the more experienced writers, they will be able to internalize the tricks, applying them in their own work. This kind of observation learning is very significant in the teaching of writing as most of the processes involved in writing are considered unseen.

Self-efficacy, the attitude people possess towards their capability to perform various tasks successfully is also an important contributor towards the development of writing. Multimedia instruction can also be used to increase self-efficacy by providing repeated successful experiences, showing a student that he or she can achieve his or her goals, and providing immediate feedback which is used to remind a student of his or her progress.

## **2.6 Gaps in the Literature**

Despite the stimulating interest in the teaching of multimedia writing, there are still certain gaps in the literature concerning the subject. First, most of the studied concentrate on short-term performance but not on a long-term development of a writing skill. This is a shortcoming that alters the possibility to determine whether a multimedia instruction leads to long or short term changes.

Second, much that is already deemed as such requires multimedia success in controlled experimental settings that may not be a true-life classroom. Numerous variables are linked to practical application, including institutional constraints, technological constraints, and characteristics of various student populations that can be essential.

Third, the literature that has examined multimedia efficacy differences across dissimilar student groups is sparse. Past experiences with technologies, language knowledge, learning disability presence, and socioeconomic status might mediate the

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impact of multimedia instructions, but these issues are not sufficiently discussed in literature now.

Finally, most studies focus on undergraduates in English speaking institutions, limiting the applicability of such research to the other population and educational institutions. Areas of potential research that are particularly underdeveloped include multilingual learners and graduate instruction in writing.

## **Chapter 3: Methodology**

### **3.1 Research Design**

This broad literary search is centered on a systematic approach to assimilating current studies on the effectiveness of multimedia instructions within an educational context of teaching writing in universities. The research studies satisfy the general requirements of systematic literature review as it involves a comprehensive database search, specific inclusion and exclusion criteria and systematic data extraction. In that way, one can make sure that the available evidence will be deployed in the most appropriate way to make conclusions and consider the limitations of the current research base simultaneously.

### **3.2 Search Strategy and Data Sources**

The literature search was done using a variety of databases including ERIC, PsycINFO, Academic Search Premier, databases containing the targeted content in the fields of composition studies, and educational technology. These search terms were combinations of the words of multimedia instruction, digital learning, writing instruction, academic writing, university students and so on.

Another factor in the search strategy was that peer-reviewed empirical articles in the past 10 years were considered; but so were more theoretical in-depth studies and early studies regardless of the date of publication. Additional examples of gray literature, like dissertations and conference papers, were

considered where they provided new understanding that could not be achieved in the published literature.

### **3.3 Inclusion and Exclusion Criteria**

The inclusion criteria consisted in the studies having to: (1) study university-level students; (2) analyze the effect a multimedia instruction has on writing development; (3) consider using empirical research; and (4) be detailed enough to make a quality assessment. The studies that focused on the K-12 population, creative writing or writing skills that are only technical were not included, unless the study offers theoretical reflection in regard to academic writing.

The restriction on the language made the scope of the publication restricted to English-speaking publications, however, studies that considered multilingual learners and English as a Second Language settings were prioritized since they are currently relevant in university populations.

### **3.4 Data Analysis Approach**

Quantitative and qualitative techniques of synthesis were used in the analysis. Quantitative technique was used to determine patterns in the effect sizes, sample characteristics, and outcome measures of studies. The weighted effect sizes of the impact of multimedia instruction on writing performance were calculated using meta-analytic procedures, where possible.

Qualitative analysis was used to look into implementation practices, theory frameworks, and contextual issues that could affect the effectiveness of multimedia. Thematic analysis was employed so as to identify similar patterns and reflections in different settings of research.

## **Chapter 4: Results and Discussion**

### **4.1 Overview of Research Findings**

The systematic review included a total of 47 studies that matched the inclusion criteria and thus were used in this review representing the results of research that were carried out in

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different institutional settings and on different groups of students. Researches were on both a small scale of experimental studies to a large scale on a large scale applying multimedia instructions to institutions giving the magnitude of the profession of multimedia instructions.

General results show that multimedia-based writing instruction has had moderate and large positive effects on student writing, with an average effect size of 0.4 to 0.8 in most cases based on the quality of implementation and level of measurement. There is however a large variability between studies which indicates that effectiveness is highly dependent on factors of design and implementation.

## **4.2 Impact on Writing Performance**

### **4.2.1 Overall Writing Quality**

The quantitative results indicate that multimedia instruction, in any case, would enhance the quality of writing in general as opposed to the conventional methods of teaching. Learners taught via multimedia are at a better standard level of performance in many dimensions of writing performances such as content development, organization and language and mechanical correctness application.

The most significant gains are registered in those areas where students have acquired higher-order writing like argument development, evidence use and sensitivity to rhetoric. These results are drawn to conclude that the power of multimedia teaching consists in the fact that it supports a complicated process writing and does not rely on superficial aspects of writing.

The levels of statistical significance between the learners with initially lower writing are usually higher implying that multimedia teaching would be especially useful to developmental writers or writers needing further teaching. The impacts of this

form of injustice impact teaching justice and inclusive teaching in a monumental manner.

#### **4.2.2 Specific Writing Components**

The analysis of the separate aspects of writing reveals the results of multimedia instruction are highly valuable in the following aspects:

**Planning and Organization:** The success in this direction is to watch interactive graphic organizers, concept mapping software, video tutorials on organization means by means of which students get to know how to produce logical arguments and write sufficiently organized essays.

**Source Integration:** Teaching and learning about citation, paraphrasing and synthesis skills with the help of multimedia tutorials enhances the effectiveness of the students in terms of including the external sources into their writing.

Some of the revision strategies include revision techniques videos which show learners how to accomplish revision of the text as well as interactive assessment programs which assist learners to possess more in-depth revision strategies and techniques of improving their writing.

**Audience Awareness:** Multimodal composition assignments, the students need to write a composition because of the various audience and the medium employed to the composition, increase the level of rhetorical sensitivity and appropriateness in communication.

#### **4.3 Student Engagement and Motivation**

The qualitative studies all demonstrate that better student engagement in writing activities and enhanced intrinsic mental interest to carry on with the course of hard work are achievable through application of multimedia instructions. Studies show that educational technology can result in increased improvement of learning outcome, motivation, engagement and pass rates.



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The students further claim to enjoy the flexibility which multimedia instruction provides them with respect to opening up to them materials with which to work and with which to repeat as they please and at their own pace.

## **4.4 Implementation Factors**

Realizing that success of multimedia writing is not only based on adoption of technology, but the level of its implementation. The effectiveness is dependent on certain determinants that should be taken into consideration in order to achieve improved results. Paraphrasing of this explanation is the next step that is supposed to make it more natural and original.

### **4.4.1 Instructional Design Quality**

Knowing that successful multimedia writing requires a good implementation, I realized that performance depends on the compliance with the principles of cognitive load. The use of multimedia learning theory, which entails the combination of visual and verbal information at the right difficulty levels helps to enhance the teaching. The mere inclusion of multimedia without regarding the manner in which individuals process information usually does not bring much advantage as compared to the traditional methods. Second, I will also complete the paraphrasing to make the work sound and crystal clear.

### **4.4.2 Technology Infrastructure**

One of the preconditions to the successful multimedia teaching is quality technology infrastructure. There is a massive contrast in the cases when the digital learning institutions and the high-velocity internet access and additional technical support are available.

However, research has revealed that expensive technology or even sophisticated products are unnecessary in order to help in implementation. Well-designed easy and simple multimedia tools are generally more efficient than multifaceted advanced systems which serve as an obstacle to the entry of or use

### **4.4.3 Instructor Preparation**

The successful integration of multimedia in teaching is in training and development of the faculty. Here it should be noted that Multimedia tools can either promote or inhibit the learning process to the degree that they are utilized in a proper manner by the teachers. In this way, the instruction of multimedia tools should not only entail technical knowledge but also pedagogical knowledge to enable the teaching professionals to view such tools as a component of the writing program. Professional development programs that address the two dimensions are superior to the ones that are founded on technical training.

### **4.5 Theoretical Framework Validation**

Empirical studies demonstrate that evidence for theoretical models in multimedia learning, notably cognitive load theory and dual coding theory, are much stronger.

#### **4.5.1 Cognitive Load Theory Evidence**

Studies have continuously shown that quality multimedia instruction is successful in minimizing extraneous cognitive load and promotes suitable intrinsic and germane deliver load. Cognitive load determines the best instructional design processes and empirical results affirm that the theory applies to the writing teaching environment.

It is observed that multimedia presentation performs better by allocating information to different processing units so as to avoid overloading single systems by students. The principle seems to be of great significance when it comes to complex writing activities where the focus on content, structures, language, and mechanics is required simultaneously.

#### **4.5.2 Dual Coding Theory Support**

Dual coding theory hypothesizes on the advantage of the multimedia learning have given strong evidence. Writing concepts in both speech and visual format can greatly increase students ability to understand and acquire as evidenced by their results in retention studies.

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Abstract writing concepts (argument structure diagrams, rhetorical triangle diagrams, and the flowchart of the revision process, etc.) should be represented visually since it is a proven method of increasing the understanding of students as opposed to uncolored presentations delivered in a written form.

### **4.6 Challenges and Limitations**

Though mostly positive results are present, studies show there are numerous obstacles and constraints in multimedia, as the method of teaching writing:

#### **4.6.1 Digital Divide Issues**

The narrowing of the inequality of education may be motivated by the socioeconomic-based disparity of access to technology in the example of multimedia teaching not organized as such. Multimedia may not be effective with low access students and/or more aged home PCs.

Good programs address the above equity concern by making campus technology accessible, loaning devices, and alternative formats to technologically challenged students.

#### **4.6.2 Cognitive Overload Risks**

Poor multimedia teaching can provide students an excess of stimulation to an extent that the teaching encourages poorer learning rather than better learning. This risk is particularly elevated among learners with learning differences or students who cannot regulate their focus.

The research has also revealed the relevance of ensuring that proven design standards are used rather than just adding multimedia to an already existing training. Effective applications prefer intellectual competence over technical innovation.

#### **4.6.3 Time and Resource Demands**

Multimedia instructions of high quality consume a lot of time in its development and maintenance. According to a report by the faculty members, it requires far more preparation time to develop effective multimedia works compared to traditional teaching.

Closely related to the notion of institutional support is the need to provide multimedia development with institutional support as in the case of technical support and faculty release time to make it sustainable.

## **Chapter 5: Conclusions and Recommendations**

### **5.1 Summary of Key Findings**

The overall survey of the influence that the multimedia instruction has on the teaching of writing in the universities indicates that a few conclusions can be elaborated:

**Effectiveness:** Multimedia-based instruction always shows moderate large positive effects on student writing performance whereas there are remarkably high positive effects on more complex cognitive skills like argument development, organization and revision strategy.

**Engagement:** According to students, engagement and motivation become very strong when they are taught using well-implemented multimedia methods of learning rather than using traditional methods of learning through reading.

**Theoretical Support:** Both ideas of the cognitive load and theories of dual coding are supported by empirical research findings, which are strong proof of these two theories as the mental models identifying the usefulness of the multimedia learning.

### **5.2 Theoretical Implications**

The study outcome makes a contribution to the multimedia learning theory because it establishes the fact that the theory can be applied in learning other complex cognitive skills besides content acquisition. The writing process is a complex metacognitive activity and empirical evidence exists to indicate that multimedia instruction could expand such higher-order abilities.

The confirmation of the cognitive load theory in the writing teaching setting can make us more aware of the mechanisms, which the human brain organizes its information. These findings

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suggest that the principles of cognitive load may more generally apply to learning of complex skills.

Moreover, the paper also singles out differences among people as a factor that defines multimedia effectiveness. Such interaction in the future theoretical development should be viewed to a greater comprehension of such interaction with respect to different attributes of the learners as well as instruction design approaches to manipulate performance.

### **5.3 Practical Implications**

The research gives effective instructions to teachers on the way to successfully integrate multimedia element in writing programs.

**Design Principles:** Follow the established regulations of cognitive load and multimedia learning rather than incorporating the technological functionality in the current training.

**Staged Rollout:** begin with simple yet highly developed multimedia content and expand upon it as the students react and the instructors gain confidence.

**Student Support:** Provide adequate technical support and other access guidance to the extent to support equity matters.

**Faculty Development:** Participate in an intense professional training, which includes the technical training and pedagogical practice of that trainings.

The study has a series of resource and policy implications as follows to the institutions:

#### **Infrastructure Investment:**

Have adequate stability of available technology infrastructure rather than the introduction of the newest systems.

**Faculty Support:** Provide time, technological aid and financial incentives to the faculty in order to enable the faculty to produce the best multimedia instruction.

**Equity Thinkings:** Disseminate issues of digital divide by providing a full-range support service and alternative access arrangements.

#### **5.4 Recommendations for Future Research**

On the basis of this review, it is possible to single out the major research directions:

**Longitudinal Studies:** Studies that extend over many years on the impact of multimedia instruction on writing development across a series of years in school.

**Diverse Populations:** Investigations of the success of multimedia under more cultural, linguistic and socioeconomic circumstances.

**Individual Differences:** Thorough research about the effect of the learner characteristics on the effectiveness of multimedia instruction.

**Comparison of economic Analysis Multimedia instruction and the old methods of instruction.**

**Technology Evolution:** Research continues being conducted on the issue of how to improve writing instruction through new technology (artificial intelligence, virtual reality, and so on).

#### **5.5 Limitations and Future Directions**

In this review, several limitations are also apparent and must be taken into account in future studies:

This is because the pace at which multimedia technology is being developed is very high and therefore some technical recommendations may become obsolete very quickly. Research needs to be based on timeless pedagogic principles and not on a specific technological equipment.

Many studies only consider the short-term effects and limit the information about the long-term effects of multimedia instruction on the development of writing. It would help to follow up on the students over the years.

Influence of cultural and linguistic diversity is not properly researched yet, but it is one of the aspects that can significantly influence the success of multimedia. Various populations and international environments need to be prioritized in a future research study.

### **5.6 Final Reflections**

The introduction of the multimedia technology in the instruction of the writing process at the university level is both an opportunity and a very challenging prospect. Also, it is interesting that the evidence of multimedia potential to improve learning outcomes, levels of student engagement and educational equity is present so long as it is done in a reasonable and rational manner.

Nonetheless, they require technological adaptation, and pedagogical considerations, needs and the quality of their performance, not to mention that it is not only that technological adaptation becomes successful. Certain key concepts of the effective teaching process, such as clear learning objectives, appropriate scaffolding, effective feedback, and universal design, cannot be ignored as the education technology is still in its infancy.

The future of writing in teaching does not lie in choosing between the two, the traditional and the multimedia, which one is superior and which is worse, but rather in selectively combining the strengths of the two systems and bring the learning process to a new level where the learners could satisfy the multitasking communication requirements of the 21<sup>st</sup> century. The better technologically based language study is expected to manifest its advanced tendencies and trends, and that will indicate the fact that even more innovative tendency in the major educational foundation can be expected.

The net effect is that multimedia writing teaching is efficient when it augments and does not negate the reality that fundamental pedagogical connections exist between instructors and students. Though technology is a great tool to assist in enhancing learning, human elements of education, mentoring and coaching, and fostering and intellectual stimulation are aspects which cannot be substituted when applied to effective instructions in writing.

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